

Year 4 at Home Learning Plan Wk 4/5, Term 3

	Friday-5/8	Monday 9/8	Tuesday-10/8	Wednesday-11/8	Thursday-12/8
Morning	<p>Daily Wellbeing Activity Go for a walk around your backyard and make a list of all the things you can see and hear.</p> <p>English Writing- Write a daily diary entry in your notebook. Describe how you are feeling and discuss how your school work is going. You could even talk about what you think you would be doing if you were at school. Focus on using emotive language in your writing. Don't forget to edit your work in a different colour.</p> <p>Reading- Read <i>Smart Doggy</i> and answer the following questions in your notebook: -What was Robert Moodie's dog's name?</p>	<p>English Writing- Create an imaginative text about being stuck on a deserted island. Use the following opener for your story: <i>It was a perfect hot summer day to spend at the beach. That was until...</i> Today you will focus on using a variety of imaginative openers..</p> <p>Reading- Read <i>The Seekers</i> and answer the following questions in your notebook: -What is the author's name? Do you know any other texts by this author? -What do you think the word <i>vain</i> means? Why do you think the author has chosen this word? -What do you think the author meant by <i>mortal</i></p>	<p>English Writing- Write an informative piece on the Platypus. You can use the following link to Taronga Zoo's YouTube channel for some assistance. https://www.youtube.com/watch?v=dxcc22ChHalQ Today you need to focus on using headings to organise your information.</p> <p>Reading- Epic books (Online) or a book from home/library. Choose a story and answer the following questions. -Who is the author? -Do you know any other books written by this author? -Draw a picture of the main characters based on the description given by the author.</p>	<p>Daily Wellbeing Activity Read some of your favourite book. Read it to yourself or to a family member.</p> <p>English Writing- The world's largest theme park just opened. Be a reporter and describe the theme park in a report. Today you need to focus on uplevelling your descriptive words.</p> <p>Reading- Epic books (Online) or a book from home/library. Choose a story and answer the following questions. -Who do you think the author wrote this story for? -What do you think the moral of this story is? Design a bookmark about the text (including title/illustrations/summary.</p>	<p>English Writing- Write a persuasive text about What should be taught this term at school. Today you need to focus on using strong verbs to enhance your writing.</p> <p>Reading- Epic books (Online) or a book from home/library. Choose a story and answer the following questions. -Who was the main character in the story? -What do you think the main reason for writing the book is? -Design a new front cover for the book, now that you have read it.</p> <p>Spelling- Complete LSCWC. Create a wordsearch using your words.</p>

	<p>-What do you think the word <i>waded</i> means? Look the word up in a dictionary and write the correct meaning down? -What animal attacked Mr Moodie in the water?</p> <p><u>Spelling-</u> Use these words below to complete activities for the week.</p> <table><tr><td>deadly lonely happily easily quietly weekly</td><td></td></tr></table> <p>Write your words out once, completing your Look, Say, Cover, Write, Check. Write each of your words into a sentence.</p> <p>Optional Technology Activity - Fuse Education</p>	deadly lonely happily easily quietly weekly		<p><i>view?</i> <u>Spelling-</u> Complete LSCWC. Write the dictionary meanings for each of your words.</p> <p>Optional Technology Activity: -Reading Eggs</p>	<p><u>Spelling-</u> Complete LSCWC. Using coloured pencils, write out your words in rainbow colours</p> <p>Optional Technology Activity: -Typing Club</p>	<p><u>Spelling-</u> Complete LSCWC. Using two coloured pencils. Use one colour to write your vowels and the other to write consonants.</p> <p>Optional Technology Activity: -Scholastic student activities</p>	<p>Optional Technology Activity: -Primary Homework Help</p>
deadly lonely happily easily quietly weekly							
Break	Break						
Middle	<p>Math <u>Number</u> If a boy walked 250 metres to school and it took him 12 minutes and a</p>	<p>Daily Wellbeing Activity Mindful Meditation- put on some relaxing music and lay still on the floor for the length of the song.</p>	<p>Math <u>Number</u> The mother bought 4 oranges, 3 apples and 2 bananas. How many</p>	<p>Math <u>Number</u> If you had 2 coins and you flipped them, is it likely that they will both land on the</p>	<p>Math <u>Number</u> Add the number of sides on 4 squares. What does it total and how did you work</p>		

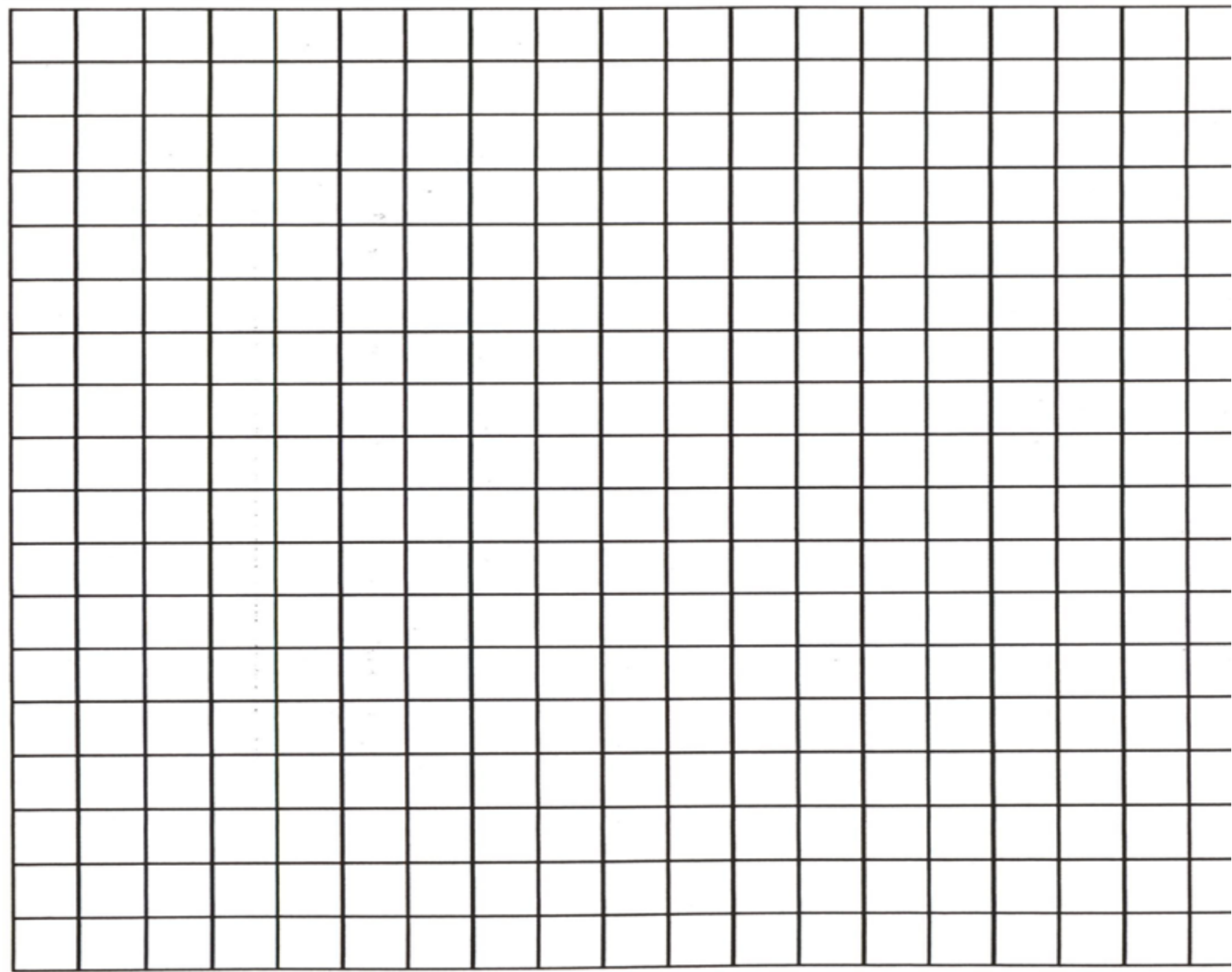
	<p>girl walked twice as far and it took twice as long. How long did it take for the girl to get to school and how far did she walk?</p> <p>Measurement Step out the perimeter of 3 rooms in the house. Write down the name of the room and how many steps. Order the rooms from biggest to smallest. Optional Technology Activity: -Mathletics</p>	<p>Math Number Complete star jumps as you recall your 2, 5, 9 and 10 times table facts.</p> <p>Multiplication Create a bingo game using your 2, 5, 9 and 10 times tables knowledge. Have your parents read out the question card and mark off the answer if you have it on your game board. Optional Technology Activity: -PE with Joe</p>	<p>pieces of fruit did she buy?</p> <p>Addition Using an old shopping catalogue, create a shopping list of items to buy. Write down how much each item will cost and work out the total price of all the items together. Optional Technology Activity: -Ed Ted</p>	<p>same thing?</p> <p>Probability Predict how many times a coin would land on heads or tails when flipped 20 times. Flip a coin 20 times and compare your results. Optional Technology Activity: Prodigy game</p>	<p>it out?</p> <p>Space and Geometry Go on a shape hunt around the house. Can you see any objects at home that are in the shape of a square, rectangle, circle or triangle. Write them down. Optional Technology Activity: -Khan Academy</p>
Break	Break	Break	Break	Break	Break
Afternoon (Optional)	<p>Creative arts Create a model of a monster using playdough and objects from around the house. Try using different techniques to create your model, such as stamping, using poke-ins, rolling and using different shapes.</p>	<p>Science and technology Record the weather each day recording the day of the week, the temperature, the weather.</p> <p>Go into your backyard/front yard, make a list of all of the things that you can see that make up the Earth's surface and describe them e.g. grass- the grass is green, feels wet, soft, itchy, smells fresh, etc.</p>	<p>Daily Wellbeing Activity Using an electronic device (ipad, computer, phone, tablet etc) complete a cosmic kids yoga video.</p> <p>Geography Choose a place in your local area such as our school, a park or a sporting complex. Create a poster explaining:</p> <ol style="list-style-type: none"> 1. Where this place is located. 2. Why people would visit this place. 3. How people could 	<p>STEM Find out about the wings of different birds and other flying animals, ie a bat. Plan your design by drawing a diagram and labelling your design. Collect some paper/card and tape. Create the plane to look like your design. Does it fly? Explain to someone why you chose this design.</p>	<p>Daily Wellbeing Activity What is something you have enjoyed about being at home and doing your learning activities? Answer the question in your book or on paper.</p> <p>PDHPE PE: 30 seconds jogging on the spot 30 seconds hopping on the spot (alternate legs) 20 arm circles 20 step up and down a step</p>


			<p>access this place.</p> <p>4. Different factors that affect people from accessing this place.</p>		<p>Repeat <u>PDH</u>: What do we do everyday to stay healthy? Examples might include brush our teeth, eat healthy foods, exercise, wear a hat outdoors. Create a collage from old newspapers and magazines showing different ways people stay healthy.</p>
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Friday-13/8					
Morning	<p>Daily Wellbeing Activity Put on some calming music and do some colouring in or drawing.</p> <p>English <u>Writing</u>- Create a persuasive text based on the topic of Children should not do chores at home. Don't forget to edit your work in a different coloured pencil. Today you need to focus on using strong verbs in your writing.</p> <p><u>Reading</u>-</p>				

	<p>Epic books (Online) Choose a story and answer the following questions. -What questions would you like to ask the author? -How was the complication resolved? -Identify the Who, What, When, Where, Why and How in this story.</p> <p><u>Spelling-</u> Use the words below to complete activities.</p> <table><tr><td>replace silence service notice voice balance</td><td></td></tr></table> <p>Write your words out once, completing your Look, Say, Cover, Write, Check. Write each of your words into a sentence.</p> <p>Optional Technology Activity: -Pobble 365</p>	replace silence service notice voice balance					
replace silence service notice voice balance							
Break	Break						

Middle	<p>Maths <u>Number:</u> Complete attached Maths Mentals page Column 1 questions.</p> <p><u>Addition:</u> Race to 100. Using either a dice or pieces of paper numbered 1-6. Player 1 turns over a numbered card or rolls dice and each time adds their answer to their number. For example, Player 1 first rolls a 4 and their next turn they roll a 2, their total will now be 6. Play by alternating turns and until someone reaches exactly 100 without going over.</p> <p>Optional Technology Activity: -ABCYA</p>				
Break	Break				
Afternoon (Optional)	<p>Creative arts Choose a simple story to read then create a short play using the storyline of your chosen book. Perform your play for your family. Use costumes and props from around the house for added fun.</p>				





Mental Maths #1


Date: _____

- $2 + 3 =$ _____
- $6 + 1 =$ _____
- $8 - 2 =$ _____
- $7 + 3 =$ _____
- $8 + 0 =$ _____
- $6 - 3 =$ _____
- $9 - 5 =$ _____
- $8 + 4 =$ _____
- $8 - 6 =$ _____
- $9 + 8 =$ _____
- $5 + 7 =$ _____
- $9 - 2 =$ _____

Total: _____

CHALLENGE:

Add nine, twenty-three and thirty-eight.



Mental Maths #2


Date: _____

- $5 + 6 =$ _____
- $8 - 3 =$ _____
- $7 + \square = 11$ _____
- $2 - 1 =$ _____
- $5 + 3 = 3 + \square$ _____
- $4 - 0 =$ _____
- $\square + 2 = 7$ _____
- $8 - 4 =$ _____
- $9 - 5 =$ _____
- $9 - 4 =$ _____
- $4 + \square = 9$ _____
- $7 + 6 =$ _____

Total: _____

CHALLENGE:

There are 35 boys and 39 girls in a country school. How many children are there altogether?



Mental Maths #3


Date: _____

- $7 + 4 = 4 + \square$ _____
- $11 - 4 =$ _____
- $3 + 0 =$ _____
- $8 + 8 =$ _____
- $5 - 3 =$ _____
- $7 - 3 =$ _____
- $9 + 5 =$ _____
- $6 + \square = 13$ _____
- $6 - 4 =$ _____
- $6 - \square = 4$ _____
- $2 + 4 =$ _____
- $5 + 5 =$ _____

Total: _____

CHALLENGE:

What must be taken from 73 to leave 28?



Mental Maths #4


Date: _____

- $7 + 7 =$ _____
- $8 - 6 =$ _____
- $9 - \square = 6$ _____
- $4 + 8 =$ _____
- $9 + 6 =$ _____
- $5 - 4 =$ _____
- $6 - 0 =$ _____
- $2 + 5 =$ _____
- $1 + 9 = 9 + \square$ _____
- $0 + \square = 8$ _____
- $4 + 4 =$ _____
- $7 + 2 =$ _____

Total: _____

CHALLENGE:

There are 43 houses on one side of the street and 20 on the other. How many houses are there in the street?



Mental Maths #5

Date: _____

- $\square - 6 = 6$ _____
- $9 + 9 =$ _____
- $7 + 8 =$ _____
- $6 - 1 =$ _____
- $3 - 2 =$ _____
- $8 + \square = 17$ _____
- $6 + 6 =$ _____
- $7 - 4 =$ _____
- $8 + 6 =$ _____
- $5 + \square = 8$ _____
- $8 - 5 =$ _____
- $8 - \square = 5$ _____

Total: _____

CHALLENGE:

We ordered ninety-six bottles of lemonade for our party and had seventeen left over. How many bottles were used?

SMART DOGGY

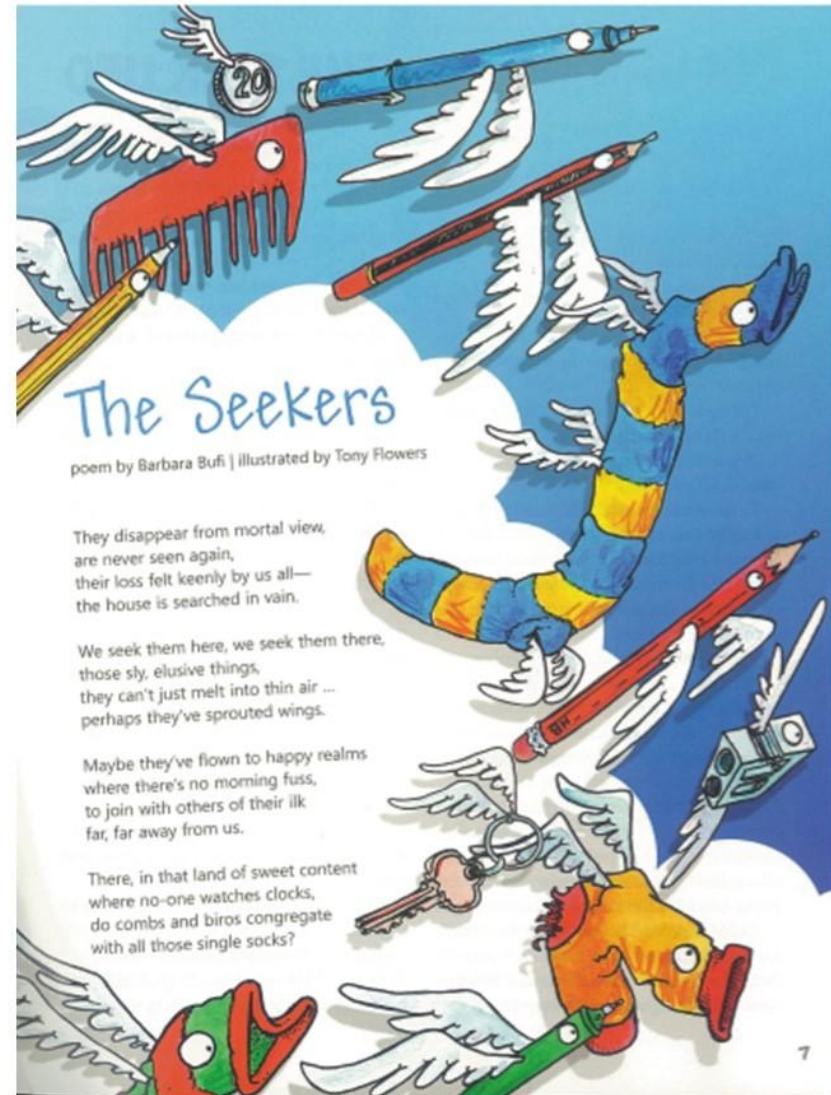
article by Dianne Bates | illustrated by Althea Aseoche

Robert Moodie called his dog Stupid. But Stupid was not really stupid. One day in 1996 Mr Moodie took Stupid with him when he went fishing near his Cairns home. When the fishing line became snagged Mr Moodie waded in to untangle it.

As it turned out, this wasn't a good idea because a hungry crocodile was in the water, waiting to attack, which it did.

Stupid, not being stupid at all, saw that his master was in trouble and dived in to fight off the crocodile. The croc wasn't stupid either and, rather than be bitten by Stupid, it let go of Mr Moodie and swam away. Then the very smart Stupid dragged his master to the shore.

After the attack Mr Moodie said Stupid was his 'best mate'. It is not known what Stupid said about Mr Moodie. ■



The Seekers

poem by Barbara Bui | illustrated by Tony Flowers

They disappear from mortal view,
are never seen again,
their loss felt keenly by us all—
the house is searched in vain.

We seek them here, we seek them there,
those sly, elusive things,
they can't just melt into thin air ...
perhaps they've sprouted wings.

Maybe they've flown to happy realms
where there's no morning fuss,
to join with others of their ilk
far, far away from us.

There, in that land of sweet content
where no-one watches clocks,
do combs and biros congregate
with all those single socks?

Travel Games

Article by YAKKA and YIP / Illustrated by CHERYL ORSINI

Summer fun isn't far away now. Some of you may be going far away—on holiday. Here are some ideas to while away the hours as you drive or ride or fly or walk or sail away. With any luck, you'll be having too much fun to even think to ask, "Are we there yet?"

And if you're having a stay-at-home-holiday, you can play most of these games at home, too ... Save them up for a rainy day!



Single spotto

In this game, the first person names something everyone must look out for: a tow truck, a white horse, a letterbox, a seagull, an interstate numberplate or something else you're likely to spot as you travel along. The first person to see it yells "Spotto!" and then names the next thing for everyone to look out for. Keep a tally of how many things you 'spotto' first.

Car cricket

When you're 'batting', you score 'runs' by looking at the cars coming towards you:

- RED CAR = 4 RUNS
- YELLOW CAR = 6 RUNS
- A WHITE CAR = YOU'RE OUT!
- ANY OTHER CAR = 1 RUN
- All other vehicles, such as buses or trucks, don't count.

There are quite a lot of white cars on the road, so you'll find the 'batter' changes quite often. When you're out, the next person in the car in a clockwise direction is in.

No yes and no

Take turns being the person who has to answer questions without ever saying "yes" or "no". If someone asks you "Are you awake?", you're out if you say "yes". (And you're asleep if you answer "no"!) Instead, you could reply, "I am." You win if you survive 20 questions. Then the next player takes on the challenge.

The quiet game

This is easy ... for some people. You're out if you're the first person to speak. Some people set time limits for this. Can you stay silent for 15 minutes? Or until you stop for lunch? You can try to make other people speak, but you're not allowed to touch anyone else, or to make any noise at all, not even a squeak or a giggle. Good luck, and shhh!

Aunt Sally's Suitcase

This is one of those games where you keep adding to a list which you have to remember in the right order.

The first person says, "In Aunt Sally's suitcase I found—(and they then add whatever they want)." Maybe a pair of gardening gloves. So they'd say, "In Aunt Sally's suitcase I found a pair of gardening gloves." The second person repeats this and adds their own item, say a chocolate cake. So the second person would say, "In Aunt Sally's suitcase I found a pair of gardening gloves and a chocolate cake." The third person would say, "In Aunt Sally's suitcase I found a pair of gardening gloves, a chocolate cake and a gorilla (if that's what they wanted to add to the list!)." This goes on and on, around and around the group, until someone can't remember the items in the right order. (Where on Earth would Aunt Sally be going with gardening gloves, a chocolate cake and a gorilla, I wonder?)